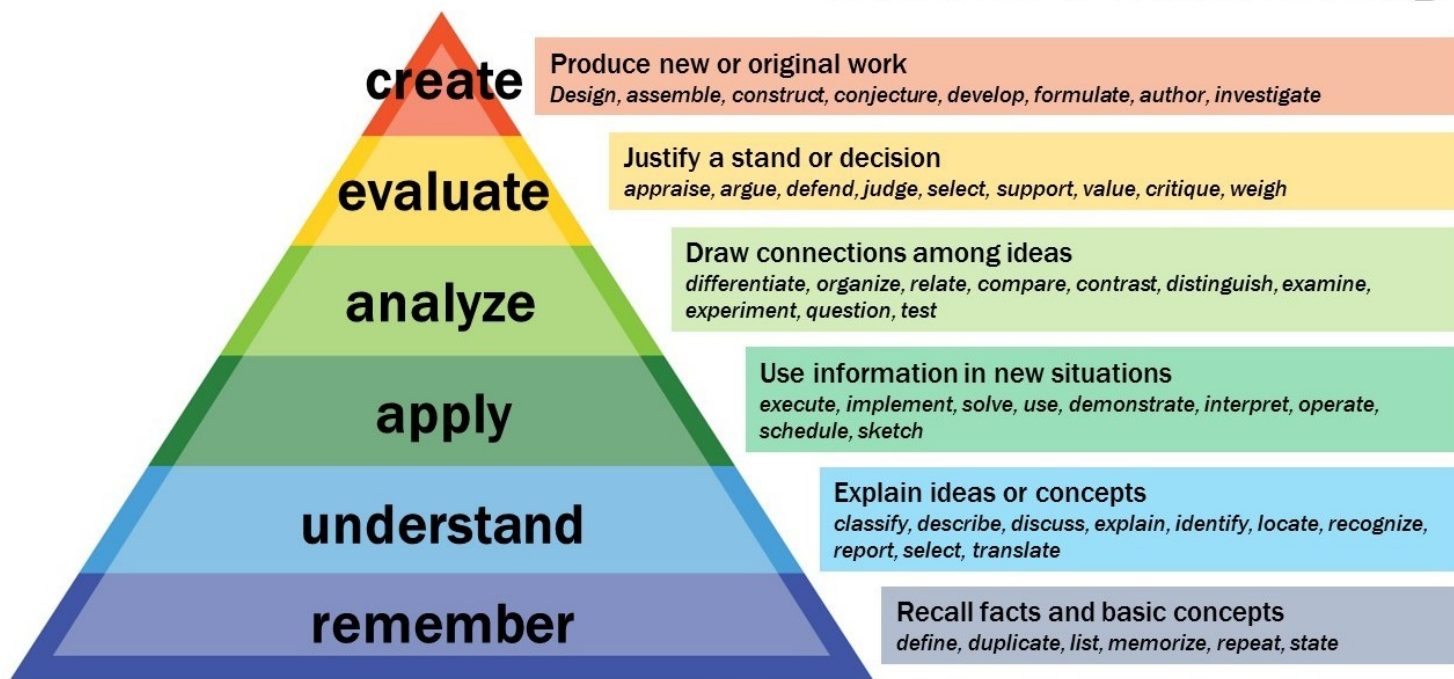


Critical Thinking

Scavenger Hunt Geo is a tool to help people go out of their homes and explore the world around them and to encourage critical thinking in a fun environment. The scavenger hunts can be used by teachers and home-school parents but also by individuals wanting to challenge themselves.

The Critical Thinking basis for many of the scavenger hunts is a modified form of Bloom's Taxonomy. This chart is from [Vanderbilt's Center for Teaching](#).

Bloom's Taxonomy



Certain activities or scavenger hunts are marked by color depending on what level of taxonomy they are using.

Remember activities are in blue. These activities have to do with gaining knowledge or facts, examples include historical or scientific information on boards that students have to find and list, or defining activities.

Understanding activities are listed in purple. On Vanderbilt's website they define understanding as conceptual knowledge. Examples of these activities include classifying animals, explain why an architectural feature fits in a style, or translating language.

Applying activities will be in green. These include problems that need solved, interpreting language, doing any physical activity that has been described.

Analyzing activities are in orange. These are similar to understanding except the student will be comparing different classes or animals.

Evaluating activities are in brown. Examples of this are critiques of other's works or competitions.

Creating activities are in red. Children will be encouraged to write stories, make sculptures, paint pictures, write